

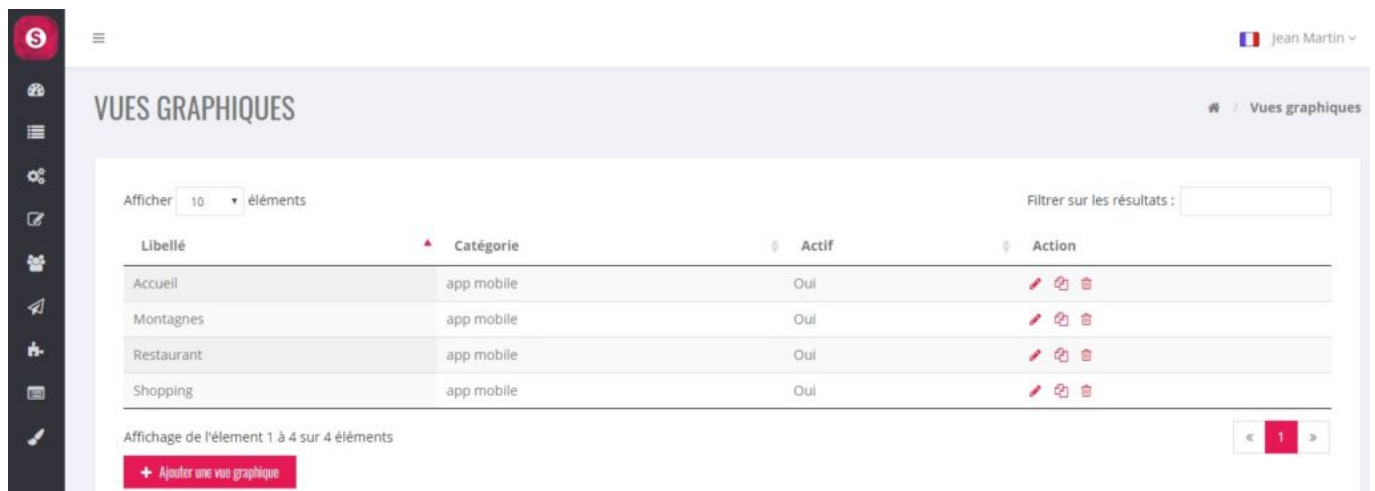
CREATION AND TEMPLATES

Graphic views

- > Creation and templates
- > The 4 input fields
 - > Generic Zone
 - > Video zone
 - > Content preview zone
 - > Carrousel Zone

Creation and templates

By clicking on “Graphical views” the list of existing graphical views appears :



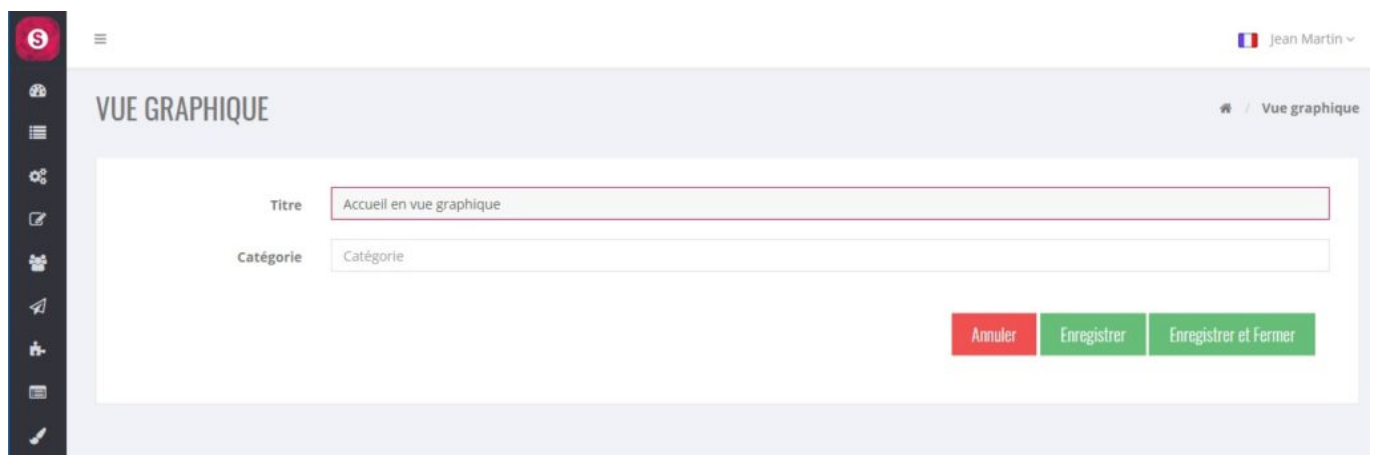
The screenshot shows a web interface titled "VUES GRAPHIQUES". At the top right, the user's name "Jean Martin" is displayed. Below the title, there is a search bar and a filter option "Afficher 10 éléments". The main content is a table with the following columns: "Libellé", "Catégorie", "Actif", and "Action". The table contains four rows of data:

Libellé	Catégorie	Actif	Action
Accueil	app mobile	Oui	[Edit] [Duplicate] [Delete]
Montagnes	app mobile	Oui	[Edit] [Duplicate] [Delete]
Restaurant	app mobile	Oui	[Edit] [Duplicate] [Delete]
Shopping	app mobile	Oui	[Edit] [Duplicate] [Delete]

Below the table, it says "Affichage de l'élément 1 à 4 sur 4 éléments" and "Ajouter une vue graphique".

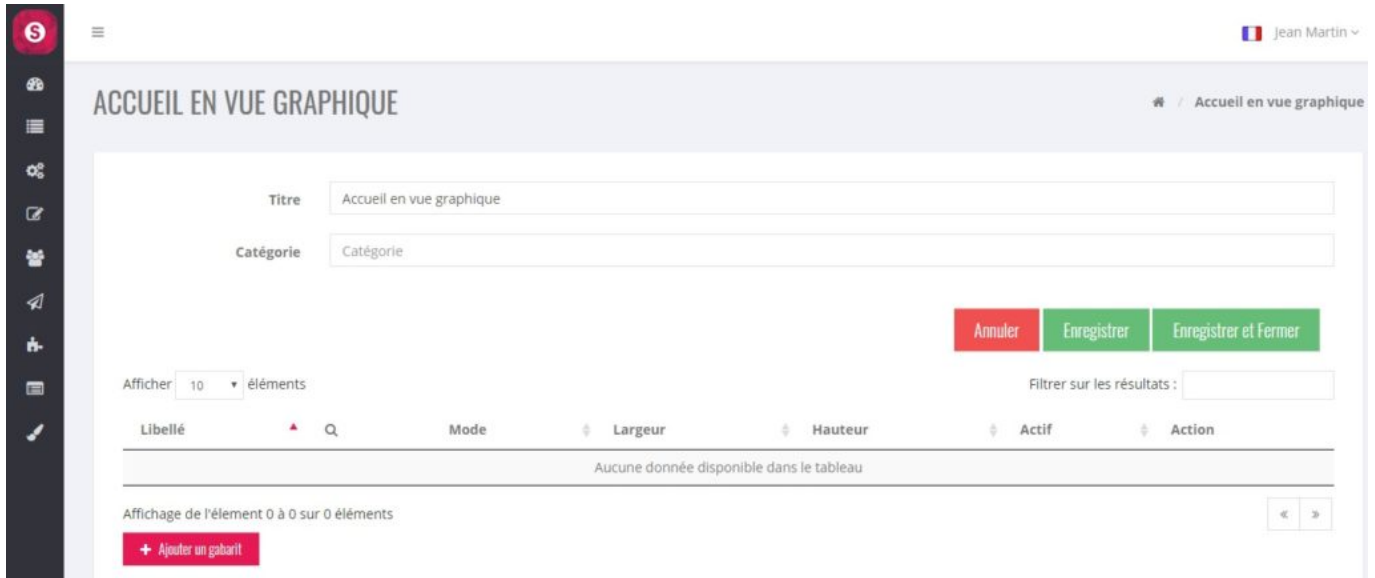
Button "Add graphical view"

To create the name of a new graphical view.



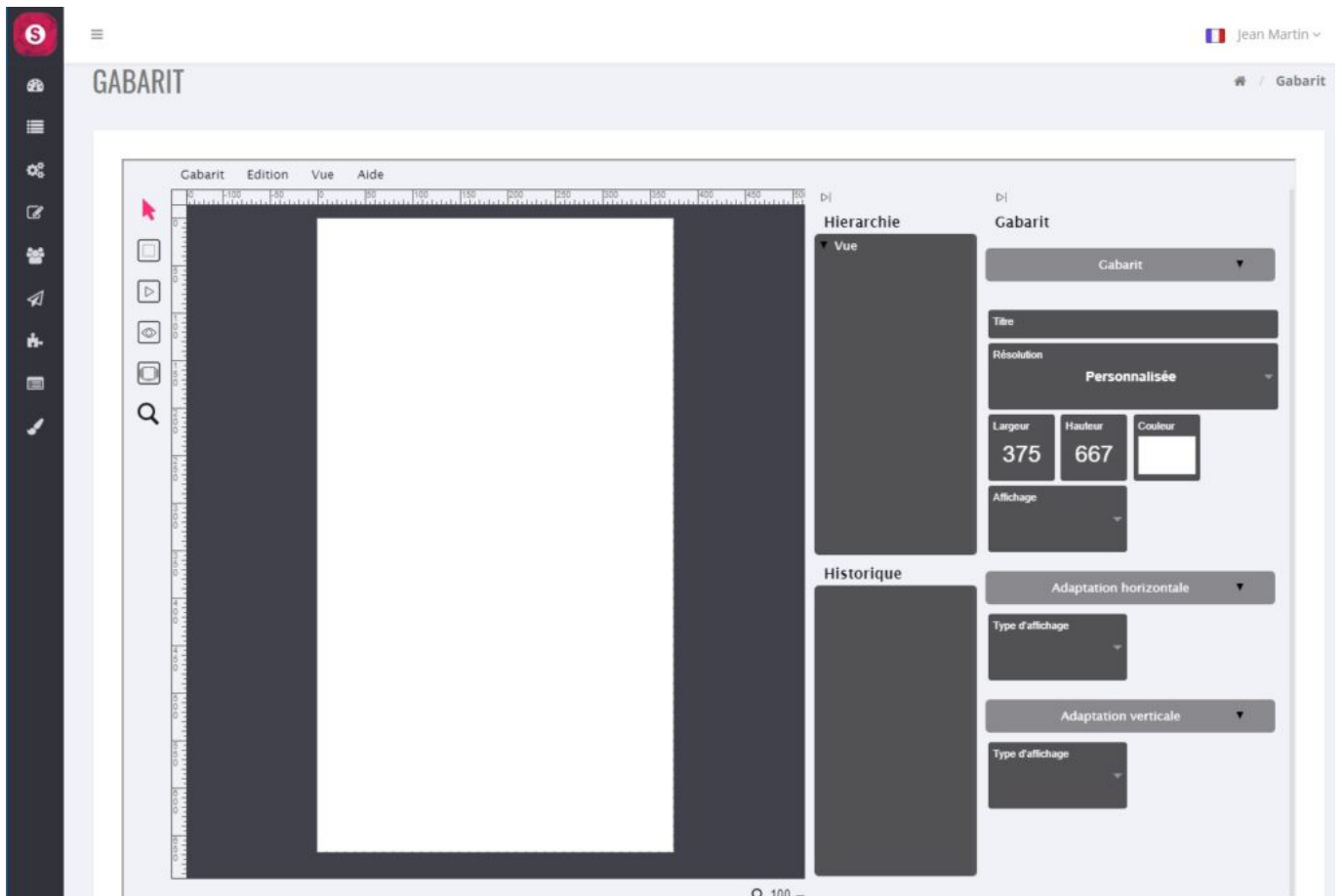
The screenshot shows a web interface titled "VUE GRAPHIQUE". It contains two input fields: "Titre" with the value "Accueil en vue graphique" and "Catégorie" with the value "Catégorie". At the bottom right, there are three buttons: "Annuler", "Enregistrer", and "Enregistrer et Fermer".

Once “Save”, the list of templates associated with this graphical view appears.



"Add template" button

To build a graphical view, you have to work on at least one template. A template represents a work area whose dimensions are in pixels. All smartphones will best fit the selected template. It is very simple to duplicate a template that has another resolution to better adapt the desired result. If there is more than one template, the choice of the best adapted template will be made automatically when the smartphone launches the application. By clicking on "Add a template" the default working area is : 375×667.

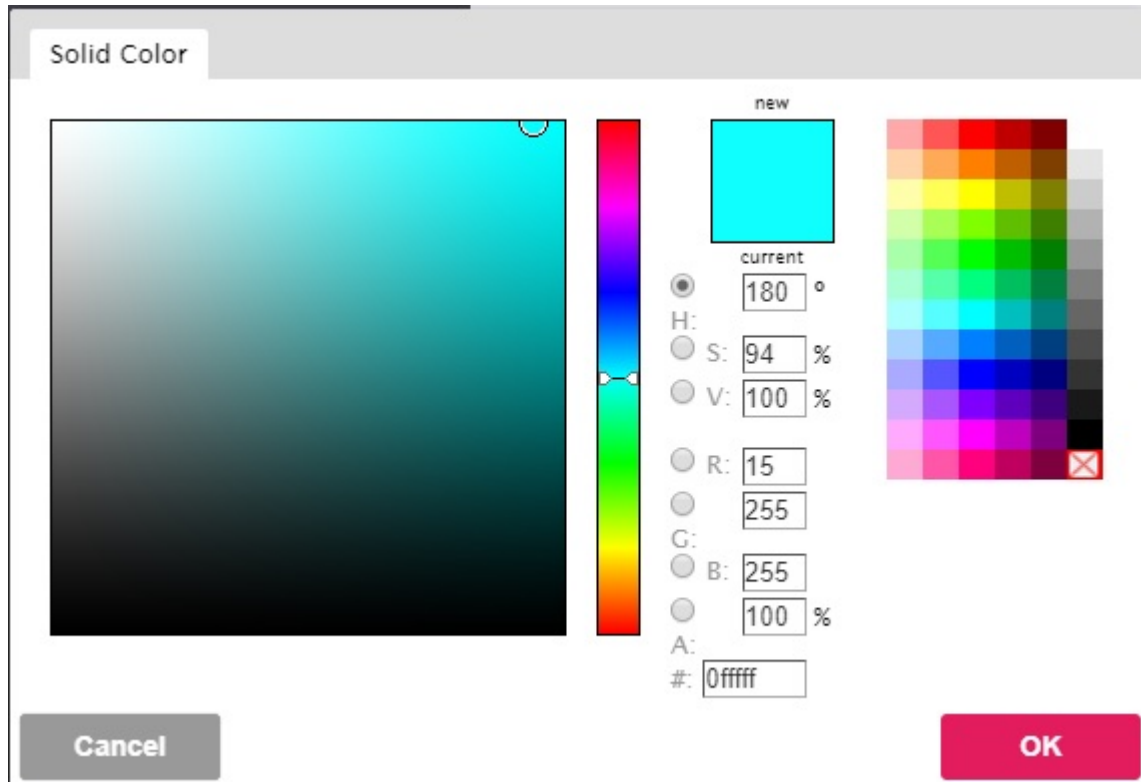


Changing resolution or settings

To help you, we've pre-installed the optimal portrait and landscape resolutions for 8 smartphones. You can use them if needed, otherwise you can directly change the 2 values "Width" and "Height".

If you need more space for your graphic view, you will need to "Slider". In this case you can increase the value of "Height" as you wish. In any case, it is preferable to significantly increase the height only to avoid "Slider" also in width.

A background color can be applied by clicking on the white square "Color". It is possible to directly enter the hexadecimal code of your color.



"Display" is used to orientate the page. By default it is in "Portrait" mode.

The "Horizontal Adaptation" and "Vertical Adaptation" allow in certain cases to improve the display of the graphic view according to the resolution.